


There are some limitations of local display on NVRsolo. Despite the total fps¹, the resolution is restricted to the figures below.

<p>Out of resolution: Please set the cameras of which resolution are over 1920x1200</p>	<p>Video being played or recorded with high resolution is with limited support on local display, which is described as below. If it's over the capacity, it shows "out of resolution" on local display.</p> <p>In firmware version 1.2 or above</p> <ul style="list-style-type: none"> ▶ H.264: no resolution limitation on single channel, the total capacity is around: <ul style="list-style-type: none"> - 8 channels: 5M / others: 2M - 6 channels: 8M / others: 2M ▶ MPEG4: Up to 2M (1920x1080) per channel ▶ MJPEG: Up to 4M (2560x1600) per channel but with limited fps support <p><i>*The actual performance depends on the type of cameras.</i></p> <p>Before firmware version 1.2</p> <ul style="list-style-type: none"> ▶ H.264: Up to 4M (2560x1600) per channel ▶ MPEG4: Up to 2M (1920x1080) per channel ▶ MJPEG: Up to 4M (2560x1600) per channel but with limited fps support
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*Note: The local display won't work if either one side is over the limit.

*Note: there is no such limitation in the client PC where you use Remote live viewer, as long as the CPU is powerful enough to handle.

MxPEG is not supported on local display at all.

	<p>No MxPEG</p>	<p>Video is being played or recorded with MxPEG codec currently on a remote browser/application rather than on the local display that doesn't support MxPEG codec.</p>
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Refer to [NUUO wiki](#) for details.

¹ 1) H.264: 120fps @1920x1080 / 240fps @1280x720
 2) MPEG4: 120fps @1920x1080 / 240fps @1280x720
 3) MJPEG: 15fps @1280x720