

# Grandstream



- : not available on camera  
 \*1: not available on software  
 \*2: not test on software  
 For multi stream support:  
 Yes: multi stream fix to 500kbps/100kbps  
 Yes\*: multi stream setting support

Device Name	Tested Firmware	Video Format	Video Ch	Max Resolution	Audio	I/O Ch	PTZ	On-Edge Motion	UPnP	Multi Stream Support	Remarks
<b>GXV-3501</b>	0.0.4.25	H264 M-JPEG	1	704x480	1-way	1/1	Yes	Yes	-	Yes	
<b>GXV-3504</b>	0.0.4.25	H264 M-JPEG	4	704x480	1-way	4/4	Yes	Yes	-	Yes	
<b>GXV-3601</b>	0.0.4.25	H264 M-JPEG	1	704x480	1-way	1/1	Yes	Yes	-	Yes	
<b>GXV-3601HD</b>	0.0.4.25	H264 M-JPEG	1	1600x1200	1-way	1/1	Yes	Yes	-	Yes	
<b>GXV-3601LL</b>	0.0.4.25	H264 M-JPEG	1	720x576	1-way	1/1	Yes	Yes	-	Yes	
Note:	Video cannot be connected under the following settings: H.264 codec, 320x240, fps=1 and bit rate >= 1024. This might be camera FW issue.										
<b>GXV-3611HD</b>	0.0.4.25	H264 M-JPEG	1	1600x1200	1-way	1/1	Yes	Yes	-	Yes	
<b>GXV-3611LL</b>	1.0.4.31	H264 M-JPEG	1	720x576	1-way	1/1	Yes	Yes	-	Yes	
Note:	Video cannot be connected under the following settings: H.264 codec, 320x240, fps=1 and bit rate >= 1024. This might be camera FW issue.										
<b>GXV-3615</b>	0.0.4.25	H264 M-JPEG	1	720x576	1-way	-	Yes	Yes	-	Yes	
Note:	Video cannot be connected under the following settings: H.264 codec, 320x240, fps=1 and bit rate >= 1024. This might be camera FW issue.										
<b>GXV-3651FHD</b>	0.0.1.51	H264 M-JPEG	1	2560x1920	1-way	1/1	Yes	Yes	-	Yes	
Note:	Not support 5 megapixel with M-JPEG codec currently.										
Note:	Video cannot be connected under the following settings: H.264 codec, 2560x1920, fps < 5. This might be camera FW issue.										
Note:	Video disconnects easily under the following settings: H.264 codec, megapixel, fps >= 2, highest bit rate with dim light. This might be camera FW issue.										
<b>GXV-3662HD</b>	0.0.1.50	H264 M-JPEG	1	1280x960	1-way	1/1	-	Yes	-	Yes	
Note:	All cameras: audio noise on G.726 codec.										
Note:	All cameras: audio is not playing smoothly as users watch live videos on both NVR side and camera side, which might be camera FW bug or performance consideration.										