

# Playback ActiveX Control Properties

## **BSTR IPAddress;**

IP address of the remote playback server

## **BSTR UserName;**

User name to login the remote playback server

## **BSTR Password;**

Password for the user name

## **long Port;**

TCP port of the remote playback server

# Playback ActiveX Control Method

## **BOOL Connect();**

Connect to remote server

### **Return Values:**

TRUE	Successfully to connect to server
FALSE	Failed to connect to server

## **BOOL Disconnect();**

Disconnect from server

### **Return Values:**

TRUE	Successfully disconnect from server
FALSE	Failed to disconnect from server

## **BOOL OpenRecordByDateTime(LPCTSTR StartDateTime, LPCTSTR EndDateTime, long iCameraLow, long iCameraHigh)**

Open video record by the selected time and selected camera number and display on specific view

### **Parameters:**

StartDateTime	the begin of the selected record video (YYYYMMDDHHMMSS)
EndDateTime	the end of the selected record video (YYYYMMDDHHMMSS)
iCameraLow	first 32 channel camera. Ex: 0: no camera is selected 1: camera 1 is selected.

3: camera 1 and 2 are selected.  
iCameraHigh last 32 channel camera.  
Ex: 0: no camera is selected  
1: camera 33 is selected.  
3: camera 33 and 34 are selected.  
iView the displayed view.

**Return Values:**

TRUE: Successfully to open recorded video  
FALSE: Failed to open recorded video

**BOOL SetActiveView(long iView);**

Focus on specified view, need to call OpenRecordByDateTime() first.

**Parameters:**

iView Focus on which camera

**Return Values:**

TRUE Camera connected to this view already.  
FALSE Camera doesn't connect to this view.

**long GetActiveView();**

Get the focused view,

**Return Values:**

Active view index

**void GetCameraIndexFromView(long iView);**

Get camera's index from view

**Parameters:**

iView Which view is selected.

**long GetCameraCount();**

Get camera number

**Return Values:**

Camera total number

**BSTR GetCameraName(long iCameraIndex);**

Get the camera name

**Parameters:**

iCameraIndex Camera's Index

**Return Values:**

Camera name

**BSTR GetCameraModel(long iCameraIndex);**

Get the camera model

**Parameters:**

iCameraIndex Camera's Index

**Return Values:**

Camera model

**void SetOSDConfig(long iCmd, LPCTSTR fontStyle, int iFontSize, int iColorR, int iColorG, int iColorB, BOOL bHasEdge, BOOL bBold, int iBColorR, int iBColorG, int iBColorB, iBKTransparency);**

Set Camera's OSD Config.

**Parameters:**

iCmd	0x00: Disabled 0x01: Set Date 0x02: Set Time 0x04: Set Camera Number 0x08: Set Camera Name 0x10: Set Bitrate.
fontStyle	OSD font style
iFontSize	OSD font size
iColorR	OSD font color R (0-255)
iColorG	OSD font color G (0-255)
iColorB	OSD font color B (0-255)
bHasEdge	0: Has edge 1: Doesn't has edge
bBold	0: Normal 1: Bold
iBColorR	OSD background color R (0-255)
iBColorG	OSD background color G (0-255)
iBColorB	OSD background color B (0-255)
iBKTransparency	OSD background transparency (0-255)

**BOOL SaveAvi(long iView, LPCTSTR StartDateTime, LPCTSTR EndDateTime, BOOL bExportAudio, BOOL bExportOSD, LPCTSTR FileName);**

Save the selected time interval as AVI, need to call OpenRecordByDateTime() first.

**Parameters:**

iView	the selected camera index
StartDateTime	the begin of the selected record video (YYYYMMDDHHMMSS)
EndDateTime	the end of the selected record video (YYYYMMDDHHMMSS)
bExportAudio	0: doesn't export audio 1: export audio
bExportOSD	0: doesn't export OSD 1: export OSD
FileName	Saved file name

**Return Values:**

TRUE:	Record exist
FALSE:	Record doesn't exist

**BOOL SaveASF(long iView, LPCTSTR StartDateTime, LPCTSTR EndDateTime, BOOL bExportAudio, BOOL bExportOSD, long iProfile, LPCTSTR FileName);**

Save the selected time interval as ASF, need to call OpenRecordByDateTime() first.

**Parameters:**

iView	the selected camera index
StartDateTime	the begin of the selected record video (YYYYMMDDHHMMSS)
EndDateTime	the end of the selected record video (YYYYMMDDHHMMSS)
bExportAudio	0: doesn't export audio 1: export audio
bExportOSD	0: doesn't export OSD 1: export OSD
iProfile	0: Windows Media Video 8 for Local Area Network (256kbps) 1: Windows Media Video 8 for Local Area Network (384kbps) 2: Windows Media Video 8 for Local Area Network (768kbps) 3: Windows Media 8 Fair Quality based VBR for Broadband 4: Windows Media 8 High Quality based VBR for Broadband 5: Windows Media 8 Best Quality based VBR for Broadband
FileName	Saved file name

**Return Values:**

TRUE:	Record exist
FALSE:	Record doesn't exist

**BOOL SaveOriginalAvi(long iView, LPCTSTR StartDateTime, LPCTSTR EndDateTime, BOOL bExportAudio, BOOL bExportOSD, LPCTSTR FileName);**

Save the selected time interval as Original AVI, need to call OpenRecordByDateTime() first.

**Parameters:**

iView	the selected camera index
StartDateTime	the begin of the selected record video (YYYYMMDDHHMMSS)
EndDateTime	the end of the selected record video (YYYYMMDDHHMMSS)
bExportAudio	0: doesn't export audio 1: export audio
bExportOSD	0: doesn't export OSD 1: export OSD
FileName	Saved file name

**Return Values:**

TRUE:	Record exist
FALSE:	Record doesn't exist

**void SaveImage(long iView ,LPCTSTR FileName);**

Save current image, need to call OpenRecordByDateTime() first.

**Parameters:**

iCameraIndex	The selected camera index
FileName	Use the file extension to decide the image file format Support jpeg and bmp ( *.jpg, *.bmp)

**void Play();**

Play recorded video from playback server

**void Pause();**

Pause recorded video from playback server

**void Stop();**

Stop the recorded video from playback server

**void StepBackward();**

Pause the recorded video and move the time backward

**void StepForward ();**

Pause the recorded video and move the time forward

**BOOL Seek(LPCTSTR DateTime)**

Move to specific time

**Parameter:**

DateTime	Date time of selected record (YYYYMMDDHHMMSS)
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**Return Values:**

TRUE:           The time interval is valid.  
FALSE:          The time interval is nod valid.

#### **void SpeedUp();**

Set the video's playing speed faster

#### **void SpeedDown();**

Set the video's playing speed slower

#### **BSTR GetCurrDisplayTime();**

Get the timestamp of the current display frame.

#### **Return Values:**

Timestamp (Unit: microsecond)

#### **void ChangeResolution(long iWidth, long iHeight);**

Change the video window size.

#### **Parameters:**

iWidth        video window width  
iHeight       video window height

#### **void Previous()**

To see the previous one minute image of current time

#### **void Next()**

To see the next one minute image of current time

#### **BSTR GetPlayerState()**

Get current player status.

#### **Return Values:**

NotConnected:        Disconnect to server  
Paused:               Paused  
Running:              Running  
Stopped:              Stopped

#### **void GetRecordDateList(BSTR StartDateTime, BSTR EndDateTime)**

Get list of date in which video(s) are recorded. The result will return by **OnRecordDate**.

#### **Parameters:**

StartDateTime        the begin of the query date (YYYYMMDDHHMMSS)

EndTime the end of the query date (YYYYMMDDHHMMSS)

#### **void GetScheduleLogs(BSTR DateTime)**

Get list of recording schedules in the specific date. The result will return by **OnScheduleLog**.

#### **Parameters:**

DateTime the query date (YYYYMMDDHHMMSS)

#### **void GetRecordLogs(BSTR DateTime)**

Get list of recorded videos in the specific date. The result will return by **OnRecordLog**.

#### **Parameters:**

DateTime the query date (YYYYMMDDHHMMSS)

#### **void QueryEvents(BSTR StartDateTime, BSTR EndDateTime, BSTR DeviceType, long iCameraIndex, BSTR EventType)**

Query the list of recording events during specific time range. The result will return by **OnEventLog**.

#### **Parameters:**

StartDateTime the begin of the query date (YYYYMMDDHHMMSS)

EndTime the end of the query date (YYYYMMDDHHMMSS)

DeviceType Reserved

iCameraIndex the index of query camera, set it to -1 for all camera

EventType the event type, set it to empty string for all event type. Possible value are:

“Np\_EVENT\_GENERAL\_MOTION\_1”

“Np\_EVENT\_GENERAL\_MOTION\_2”

“Np\_EVENT\_GENERAL\_MOTION\_3”

“Np\_EVENT\_GENERAL\_MOTION\_4”

“Np\_EVENT\_GENERAL\_MOTION\_5”

“Np\_EVENT\_FOREIGN\_OBJECT”

“Np\_EVENT\_MISSING\_OBJECT”

“Np\_EVENT\_FOCUS\_LOST”

“Np\_EVENT\_CAMERA\_OCCLUSION”

“Np\_EVENT\_GENERAL\_MOTION\_DEVICE”

“Np\_EVENT\_SIGNAL\_LOST”

“Np\_EVENT\_MOTION\_START”

“Np\_EVENT\_MOTION\_STOP”

“Np\_EVENT\_CONNECTION\_LOST”

“Np\_EVENT\_MANUAL\_RECORD\_MODE\_START”

“Np\_EVENT\_MANUAL\_RECORD\_MODE\_STOP”

“Np\_EVENT\_INPUT\_OPENED”

“Np\_EVENT\_INPUT\_CLOSED”

## Playback ActiveX Control Events

**void OnEvent(long iEventID, long iParameter);**

System event handler

**Parameter:**

iEventID:           0: OnConnect  
                      1: OnConnectFailed  
                      2: OnDisconnect  
                      3: OnOpenSuccess

iParameter:

**void OnDisplayTime(BSTR DateTime);**

Display time information.

**Parameter:**

Date:                YYYYMMDDHHMMSS

**void OnRecordDate(BSTR DateTime);**

The result of **GetRecordDateList**

**Parameter:**

DateTime            (YYYYMMDDHHMMSS)

**void OnScheduleLog (long iCameraIndex, BSTR Type, BSTR StartTime, BSTR EndTime);**

The result of **GetScheduleLogs**

**Parameter:**

iCameraIndex        The camera index of the log

Type                Schedule type of the log. The possible value are:  
                      “ScheduleRecordOnly”  
                      “ScheduleMotionDetectOnly”  
                      “ScheduleRecordAndMotionDetect”  
                      “ScheduleRecordMovingOnly”  
                      “ScheduleRecordOnEvent”  
                      “ScheduleUndefined”  
                      “ScheduleRecordBoost”

StartTime            The start time of the log (YYYYMMDDHHMMSS)

EndTime             The end time of the log (YYYYMMDDHHMMSS)



**void OnRecordLog (long iCameraIndex, BSTR StartTime, BSTR EndTime);**

The result of **GetRecordLogs**

**Parameter:**

iCameraIndex	The camera index of the log
StartTime	The start time of the log (YYYYMMDDHHMMSS)
EndTime	The end time of the log (YYYYMMDDHHMMSS)

**void OnEventLog(BSTR DateTime, long cameraIndex, BSTR EventType, BSTR auxiliaryCode, BSTR description, BSTR sourceName);**

The result of **QueryEvents**

**Parameter:**

DateTime	Time when the event present. (YYYYMMDDHHMMSS)
iCameraIndex	The camera index of the event
EventType	Event type. Possible value are: “Np_EVENT_GENERAL_MOTION_1” “Np_EVENT_GENERAL_MOTION_2” “Np_EVENT_GENERAL_MOTION_3” “Np_EVENT_GENERAL_MOTION_4” “Np_EVENT_GENERAL_MOTION_5” “Np_EVENT_FOREIGN_OBJECT” “Np_EVENT_MISSING_OBJECT” “Np_EVENT_FOCUS_LOST” “Np_EVENT_CAMERA_OCCLUSION” “Np_EVENT_GENERAL_MOTION_DEVICE” “Np_EVENT_SIGNAL_LOST” “Np_EVENT_MOTION_START” “Np_EVENT_MOTION_STOP” “Np_EVENT_CONNECTION_LOST” “Np_EVENT_MANUAL_RECORD_MODE_START” “Np_EVENT_MANUAL_RECORD_MODE_STOP” “Np_EVENT_INPUT_OPENED” “Np_EVENT_INPUT_CLOSED”
auxiliaryCode	Reserved
description	The description of the event
sourceName	Reserved

**void OnExportFinish (BSTR Status);**

The event of export video finished

**Parameter:**

Status

SUCCESS: Success to export video

FAILED: Failed to export video